

VIDEO GAMING MACHINE WITH PLAYER CHOSEN CELLS TO BE PLAYED

ABSTRACT OF THE DISCLOSURE

5

[0046]

The invention includes the apparatus and readable medium that will execute the inventive method comprising the actions of displaying a plurality of symbols (21-29) in a plurality of cells (30), randomly selecting and displaying a symbol (21-29) at random in each of the cells (30) independently of the random
10 selection of a symbol (21-29) in each of the other cells (30), and awarding a prize or triggering a secondary event mode in response to a predetermined winning combination of symbols (21-29). The method allows a player to select the number of cells (30) to be evaluated by the machine in determining the presence of a winning combination. 17An important additional action involves changing the probabilistic
15 distribution of symbols (21-29) for presentation in the plurality of cells (30) in response to the number of cells selected by the player.

PRELIMINARY CLASSIFICATION: 463/20